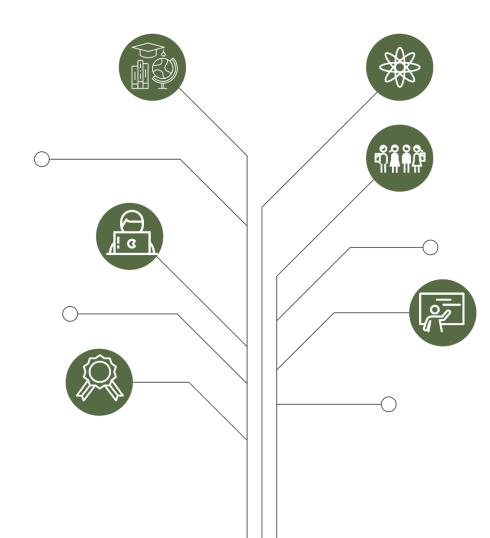
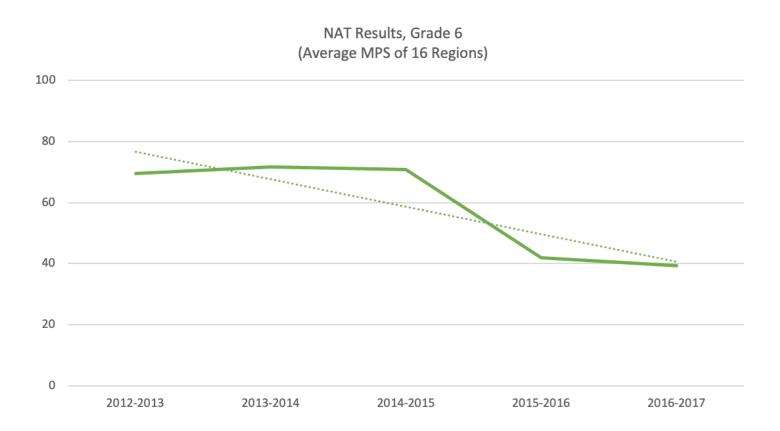


QUality Education for Resource-challenged Schools with the help of Technology (QuERST)

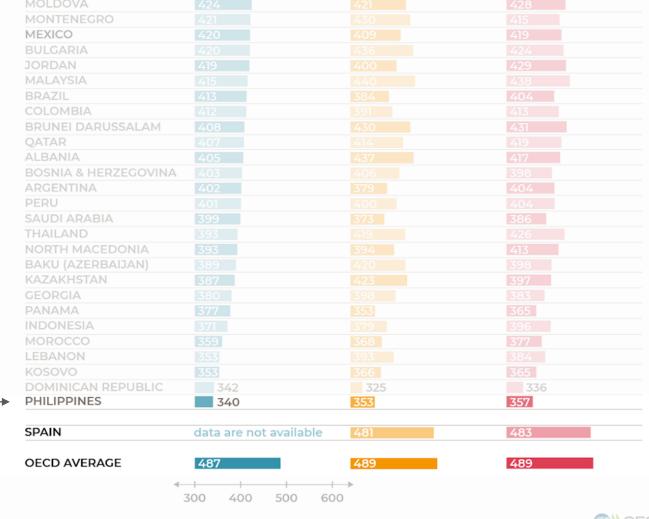


SITUATIONER



SITUATIONER

PISA 2018 Results





KNOWING QUERST

QuERST is a multistakeholder system of interventions.

Purpose

to rapidly improve the quality of learning taking place in resource-challenged schools with the help of technology

COMPONENTS



COMPONENT 1

Technology-supported
professional
development of teachers
of mathematics, English, and
science



COMPONENT 3

Design and implementation of **digital apps**, **including digital games**, to support elementary mathematics, English, and science learning



COMPONENT 2

Technology-supported

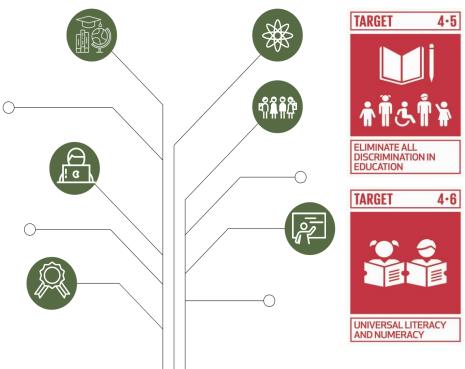
tutoring of students who
are at greatest risk of not
achieving the prescribed
mathematics, English, and
science learning competencies
by the end of the academic year



COMPONENT 4

Technology-supported
engagement with
parents, especially of the
at-risk students identified
in
component 2

RESEARCH AND SOCIAL IMPACT



As a **scholarship of engagement** program, QuERST is envisioned to create positive research impact as well as positive social impact toward the attainment of Sustainable Development Goal 4 (Quality Education).

SOURCE: SGD 4 Education 2020

QUERST PROGRAM COMPONENTS and PHASES

Each QuERST program has 4 **components**. Each component can be a **project** on its own. Each project has its own funding.



COMPONENT 1

Technology-supported Teacher Coaching



COMPONENT 2

Technology-supported Student Tutoring



COMPONENT 3

Technology-supported Learning Resources (Materials and Apps)



COMPONENT 4

Technology-supported **Parental Engagement**

Each component.has 3 **phases**. Each phase can have its own funding.



Pilot



Implementation



Turnover

After its success at a pilot DepEd school, QuERST is envisioned to be replicated in other resource-challenged schools. Each **program** at a school or in a region can have its own funding.



QuERST Distance Learning via Datacasting

COVID-19 has forced schools to go into emergency remote teaching mode.

Only 17.7% of households in the country have Internet access.

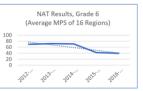
Therefore, learning materials are mass-printed and distributed to the vast majority of DepEd students.

These materials consume a lot of paper, are difficult to modify, and can be a possible way of the virus to spread.

Fortunately, 82.7% of households have a television set at home.

Learning materials can be datacasted to homes.

How might lessons and materials be designed for **emergency remote learning** via datacasting?





The quality of basic education has been declining.

How might lessons and materials be designed for **distance learning** (as supplementary/primary mode of learning) via datacasting?

Program Team



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PhD Computer Science (Tokyo Tech, Japan)

PhD Education (DLSU)

EXPERTISE

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